

	FALL TERM September - December		WINTER TERM January - April	
Year 1	DGL 101 Digital Culture		DGL 111 UX / UI Design	
	DGL 102 Graphic Design Foundations pre / corequisite: DGL 105		DGL 112 Typography pre / corequisite: DGL 102	
	DGL 103 HTML/CSS		BUS 105 Principles of Business* ^s or BUS 162 Marketing* ^s	
	DGL 105 Digital Graphics		FIN 247 Introduction to Digital Photography	
	English* ^s see program page for eligible courses		Elective from BUS, DGL or FIN	
Year 2	DGL 202 Graphic Design + Branding prerequisite: DGL 102 and 112		DGL 209 Capstone Project prerequisite: must be in final year of program	
	DGL 203 Advanced CSS prerequisite: DGL 103		DGL 211 Project Management	
	DGL 223 WordPress Development		DGL 221 Intro to Social Media	
	FIN 200 Video + Sound 1		DGL 222 Advanced Topics in Design prerequisite: DGL 202	
	Elective from BUS, DGL, ENG, or FIN		FIN 201 Video + Sound 2	

Check out all our programs: <https://www.nic.bc.ca/digital-design-and-development>

Click here to [Apply Now!](#)

Notes: Most courses are only offered in one term as indicated in the chart above. Courses marked with an asterisk (*) may be offered in both fall and winter terms. Courses marked with (s) may also be offered in the spring term (May – August). This program can be taken on a reduced course per term or part-time basis.

Carefully consider course progression and prerequisites when planning your schedule. It is your responsibility to ensure you have met course prerequisites. Courses without prerequisites can be taken in any year but the progression outlined above is recommended.

If you wish to **reduce the number of courses taken per term**, your program completion date will be delayed. Recommended progression (ENG, BUS and electives can be taken at any time, including Spring / Summer):

Year 1	Year 2	Year 3
Fall: DGL 101, 102, 105 Winter: DGL 111, 112, FIN 247	Fall: DGL 103, 202, FIN 200 Winter: DGL 221, 222, FIN 201	Fall: DGL 203, 223 Winter: DGL 209, 211