

	WINTER TERM January - April	FALL TERM September - December
Year 1	DGL 101 Digital Culture*	DGL 103 HTML/CSS*
	DGL 102 Graphic Design Foundations*	DGL 123 Intro to PHP
	DGL 105 Digital Graphics* or FIN 110 Drawing + 2D Language 1	DGL 202 Graphic Design + Branding prerequisite: DGL 102 and 112
	DGL 111 UX / UI Design	DGL 223 WordPress Development
	DGL 112 Typography pre / corequisite: DGL 102 Graphic Design	English* ^s see program page for eligible courses
Year 2	DGL 113 Intro to Javascript prerequisite: DGL 103 HTML/CSS	DGL 203 Advanced CSS prerequisite: DGL 103 HTML/CSS
	DGL 221 Intro to Social Media ^s	DGL 209 Capstone Project* prerequisite: must be in final year of program
	DGL 233 Adv WordPress Development pre / corequisite: DGL 123 PHP	DGL 211 Project Management*
	FIN 201 Video + Sound 2 or FIN 217 Screen Printing	BUS 152 Entrepreneurship* ^s or BUS 162 Marketing* ^s
	FIN 247 Intro to Digital Photography	FIN 200 Video + Sound 1

In the 2021-22 academic year, **most courses are only offered in one term** as indicated in the chart above. Courses marked with an asterisk (*) are offered in both fall and winter terms. Courses marked with (s) may also be offered in the spring term (May – August); please consult the [Course Catalogue](#).

Carefully consider prerequisites when planning your schedule. It is your responsibility to ensure you have met course prerequisites. Courses without prerequisites can be taken in any year but the progression outlined above is recommended.

If you wish to **reduce the number of courses taken per term**, your program completion date will be delayed. Recommended progression (ENG and BUS can be taken at any time, including Spring / Summer):

Year 1	Year 2	Year 3
Winter: DGL 102, 105, 111 Fall: DGL 101, 103, 223	Winter: DGL 112, 113, FIN 201 Fall: DGL 123, 202, 203	Winter: DGL 211, 233, FIN 247 Fall: DGL 209, 211, FIN 200

This program can be taken on a part-time basis. [Contact an educational advisor](#) to discuss further options.