

	FALL TERM September - December		WINTER TERM January - April	
Year 1	DGL 101 Digital Culture*		DGL 111 UX / UI Design	
	DGL 102 Graphic Design Foundations*		DGL 112 Typography pre / corequisite: DGL 102 Graphic Design Fnds	
	DGL 103 HTML/CSS*		DGL 113 Intro to Javascript prerequisite: DGL 103 HTML/CSS	
	DGL 105 Digital Graphics* or FIN 110 Drawing + 2D Language 1		BUS 152 Entrepreneurship* ^s or BUS 162 Marketing* ^s	
	English* ^s see program page for eligible courses		FIN 247 Intro to Digital Photography	
Year 2	DGL 123 Intro to PHP		DGL 209 Capstone Project prerequisite: must be in final year of program	
	DGL 202 Graphic Design + Branding prerequisite: DGL 102 and 112		DGL 211 Project Management	
	DGL 203 Advanced CSS prerequisite: DGL 103 HTML/CSS		DGL 221 Intro to Social Media ^s	
	DGL 223 WordPress Development		DGL 233 Adv WordPress Development pre / corequisite: DGL 123 PHP	
	FIN 200 Video + Sound 1		FIN 201 Video + Sound 2 or FIN 217 Screen Printing	

In the 2021-22 academic year, **most courses are only offered in one term** as indicated in the chart above. Courses marked with an asterisk (*) are offered in both fall and winter terms. Courses marked with (s) may also be offered in the spring term (May – August); please consult the [Course Catalogue](#).

Carefully consider prerequisites when planning your schedule. It is your responsibility to ensure you have met course prerequisites. Courses without prerequisites can be taken in any year but the progression outlined above is recommended.

If you wish to **reduce the number of courses taken per term**, your program completion date will be delayed. Recommended progression (ENG and BUS can be taken at any time, including Spring / Summer):

Year 1	Year 2	Year 3
Fall: DGL 101, 102, 105 Winter: DGL 111, 112, FIN 247	Fall: DGL 103, 202, FIN 200 Winter: DGL 113, 221, FIN 201/217	Fall: DGL 123, 203, 223 Winter: DGL 209, 211, 233

This program can be taken on a part-time basis. [Contact an educational advisor](#) to discuss further options.