

| | FALL TERM September - December | WINTER TERM January - April |
|---------------|---------------------------------------------------------------------------|----------------------------------------------------------------------|
| Year 1 | DGL 101 Digital Culture* | DGL 111 UX / UI Design |
| | DGL 102 Graphic Design | DGL 112 Typography pre / corequisite: DGL 102 Graphic Design Fnds |
| | DGL 103 HTML/CSS | DGL 113 Intro to Javascript prerequisite: DGL 103 HTML/CSS |
| | DGL 105 Digital Graphics* | FIN 247 Intro to Digital Photography |
| | English* ^S see program page for eligible courses | Elective |
| Year 2 | DGL 202 Graphic Design + Branding prerequisite: DGL 102 and 112 | DGL 209 Capstone Project |
| | DGL 203 Advanced CSS prerequisite: DGL 103 HTML/CSS | DGL 211 Project Management |
| | BUS 152 Entrepreneurship* ^S or BUS 162 Marketing* ^S | DGL 221 Intro to Social Media ^S |
| | Elective | Elective from English, Humanities or Social Science |
| | Elective | Elective |
| Year 3 | DGL 123 Intro to PHP | DGL 233 Adv WordPress Development pre / corequisite: DGL 123 PHP |
| | DGL 223 WordPress Development | DGL 309 Capstone Project (6 credits) |
| | FIN 200 Video + Sound 1 | FIN 201 Video + Sound 2 or FIN 217 Screen Printing |
| | Elective | Elective |
| | Elective | |

In the 2023-23 academic year, **most courses are only offered in one term** as indicated in the chart above. Courses marked with an asterisk (*) are offered in both fall and winter terms. Courses marked with (s) may also be offered in the spring term (May – August); please consult the [Course Catalogue](#).

Carefully consider prerequisites when planning your schedule. It is your responsibility to ensure you have met course prerequisites. Courses without prerequisites can be taken in any year but the progression outlined above is recommended.

This program can be taken on a reduced course per term or part-time basis. [Contact an educational advisor](#) to discuss further options.