

	FALL TERM September - December		WINTER TERM January - April	
Year 1	DGL 101 Digital Culture*		DGL 111 UX / UI Design	
	DGL 102 Graphic Design Foundations		DGL 112 Typography pre / corequisite: DGL 102 Graphic Design Fnds	
	DGL 103 HTML/CSS		BUS 152 Entrepreneurship* ^s or BUS 162 Marketing* ^s	
	DGL 105 Digital Graphics*		FIN 247 Introduction to Digital Photography	
	English* ^s see program page for eligible courses		Elective from BUS, DGL or FIN	
Year 2	DGL 202 Graphic Design + Branding prerequisite: DGL 102 and 112		DGL 209 Capstone Project prerequisite: must be in final year of program	
	DGL 203 Advanced CSS prerequisite: DGL 103 HTML/CSS		DGL 211 Project Management	
	DGL 223 WordPress Development		DGL 221 Intro to Social Media ^s	
	FIN 200 Video + Sound 1		DGL 222 Advanced Topics in Design	
	Elective from BUS, DGL, ENG, or FIN		FIN 201 Video + Sound 2	

In the 2022-23 academic year, **most courses are only offered in one term** as indicated in the chart above. Courses marked with an asterisk (*) are offered in both fall and winter terms. Courses marked with (s) may also be offered in the spring term (May – August); please consult the [Course Catalogue](#).

Carefully consider prerequisites when planning your schedule. It is your responsibility to ensure you have met course prerequisites. Courses without prerequisites can be taken in any year but the progression outlined above is recommended.

If you wish to **reduce the number of courses taken per term**, your program completion date will be delayed. Recommended progression (ENG, BUS and electives can be taken at any time, including Spring / Summer):

Year 1	Year 2	Year 3
Fall: DGL 101, 102, 105 Winter: DGL 111, 112, FIN 247	Fall: DGL 103, 202, FIN 200 Winter: DGL 221, 222, FIN 201	Fall: DGL 203, 223 Winter: DGL 209, 211

This program can be taken on a part-time basis. [Contact an educational advisor](#) to discuss further options.