DIGITAL
design + development

	FALL TERM September - December		WINTER TERM January - April	
Year 1	DGL 101 Digital Culture*		DGL 104 Application Dev Foundations prerequisite: CPS 100 Computer Programming I	
	DGL 103 HTML/CSS		DGL 111 UX / UI Design	
	DGL 105 Digital Graphics*		DGL 113 Intro to Javascript prerequisite: DGL 103 HTML/CSS	
	CPS 100 Computer Programming I		DGL 309 Capstone Project (6 credits)	
	ENG 104 Foundations of Academic Writing[s] or 170 Writing Digital Content			

In the 2022-23 academic year, **most courses are only offered in one term** as indicated in the chart above. Courses marked with an asterisk (*) are offered in both fall and winter terms. Courses marked with (s) may also be offered in the spring term (May – August); please consult the Course Catalogue.

Carefully consider prerequisites when planning your schedule. It is your responsibility to ensure you have met course prerequisites.

This program can be taken on a part-time basis. Contact an educational advisor to discuss further options.