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	FALL TERM September - December	WINTER TERM January - April
Year 1	DGL 101 Digital Culture*	DGL 104 Application Dev Foundations prerequisite: CPS 100 Computer Programming I
	DGL 103 HTML/CSS	DGL 111 UX / UI Design
	DGL 105 Digital Graphics*	DGL 113 Intro to Javascript prerequisite: DGL 103 HTML/CSS
	CPS 100 Computer Programming I	DGL 309 Capstone Project (6 credits)
	ENG 104 Foundations of Academic Writing* or 170 Writing Digital Content	
Year 2	DGL 123 Intro to PHP	DGL 211 Project Management
	DGL 203 Advanced CSS prerequisite: DGL 103 HTML/CSS	DGL 233 Adv WordPress Development pre / corequisite: DGL 123 PHP
	DGL 213 Applied Javascript prerequisite: DGL 113 Javascript	DGL 409 Capstone Project (6 credits)
	DGL 223 WordPress Development	Elective
	CPS 146 Database Fundamentals	

In the 2022-23 academic year, **most courses are only offered in one term** as indicated in the chart above. Courses marked with an asterisk (*) are offered in both fall and winter terms. Courses marked with (s) may also be offered in the spring term (May – August); please consult the [Course Catalogue](#).

Carefully consider prerequisites when planning your schedule. It is your responsibility to ensure you have met course prerequisites. Courses without prerequisites can be taken in any year but the progression outlined above is recommended.

If you wish to **reduce the number of courses taken per term**, your program completion date will be delayed. Recommended progression (English can be taken at any time, including Spring / Summer):

Year 1	Year 2	Year 3
Fall: DGL 101, 103, 105 Winter: DGL 111, 113, ENG	Fall: DGL 203, 213, CPS 100 Winter: DGL 104, 211, 309	Fall: DGL 123, 223, CPS 146 Winter: DGL 233, 409, Elective

This program can be taken on a part-time basis. [Contact an educational advisor](#) to discuss further options.